**2D Design**

**Texture Vocabulary**

**Texture**

Surface character or tactile qualities experienced through touch and sensation of feeling

**Physical texture**

Actual variations in a surface

**Simulated/visual texture**

A drawn textural illusion that emulates an actual texture or surface quality

**Invented texture**

A fictional or improvised texture created to heighten the imagined and descriptive forces of an object or form

**Uniform texture**

Texture or textures that appear to be very similar and together create a tight harmony or an overall consistent quality

**Cross-hatch**

To crisscross lines whether straight or curved to create textural and/or descriptive ranges of lights and darks

**Stipple**

A uniform technical embellishment using points or dots rather than lines or solid shapes

**Text**

Having to do with written word- in art can be used as a major element or combined to create texture

**Repetition**

Using the same visual effect over and over

**Pattern**

Repeating a visual element systematically over an extended area